



# **Information Technology, the Internet, and You**

## **CHAPTER 1**

**Computing Essentials 2017**

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# Learning Objectives

- Explain the parts of an **information system**: *people, procedures, software, hardware, data*, and the *Internet*.
- Distinguish between **system software** and **application software**.
- Differentiate between the two kinds of **system software** programs.
- Define and compare **general-purpose**, **specialized**, and **mobile applications**.

# Learning Objectives

- Identify the **four types of computers** and the types of personal computers.
- Describe the different types of **computer hardware**, including the *system unit*, *input*, *output*, *storage*, and *communication devices*.
- Define **data** and describe *document*, *worksheet*, *database*, and *presentation files*.
- Explain computer **connectivity**, the **wireless revolution**, the **Internet**, and **cloud computing**.

# Parts of an Information System

A personal computer is not just the *screen* or *keyboard* but it is more than that by being a part of an **information system**.

An **information system** has several parts:

- People
- Procedures
- Software
- Hardware
- Data
- Internet

## SOFTWARE



## HARDWARE



# People

- Most important part of any information system.
- Computers make **people**, *end users* like us, more **productive**.
- Our lives are touched every day by **computers** and **information systems**.
- Many times the contact is **direct**, such as when we **create documents** using a word processing program (*MS-Word*) or when we **connect to the Internet**.
- Computer is used in various fields like:
  - Entertainment
  - Business
  - Medicine
  - Education

# Procedures

- The **rules** or **guidelines** for **people** to follow when using **software**, **hardware** and **data** are procedures.
- **Software** and **hardware** manufacturers provide **manuals** with their products.



[dreamstime.com](http://dreamstime.com)

# Software

- **Software** is another name for **programs**. In most cases, the words *software* and *programs* are *interchangeable*.
- **Programs** are the *instructions* that tell the computer how to *process data* into the form you want.

**Program to Add** two numbers (*step-by-step instructions*)

1. Input **Number 1**
  2. Input **Number 2**
  3. Add **Number 1** and **Number 2** and put the result in **SUM**  
( $\text{SUM} = \text{Number 1} + \text{Number 2}$ )
1. Output **SUM**

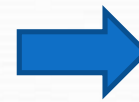


# Software

- There are two major kinds of software:  
**system software** and **application software**.
- Think of **application software** as the kind **you** (*the people*) use.
  - MS-Word, MS-Excel, Google Chrome, Real Player, Paint
- Think of **system software** as the kind the **computer** uses.
  - Windows vista/8/10, Mac OS, Android



**Application  
Software**

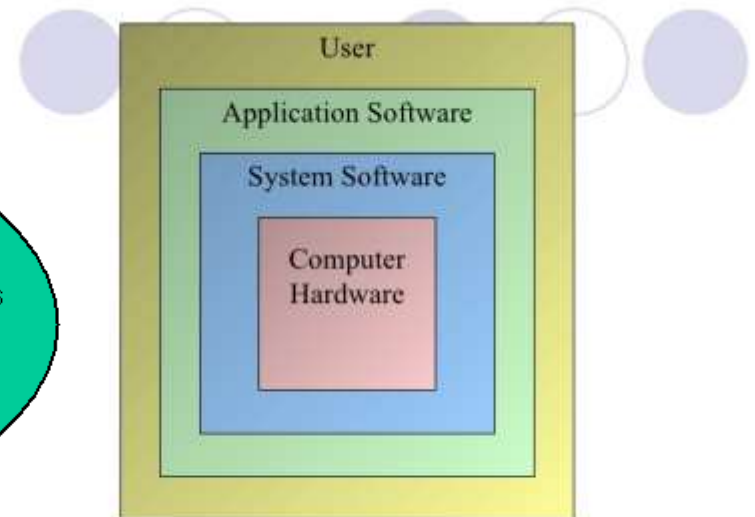
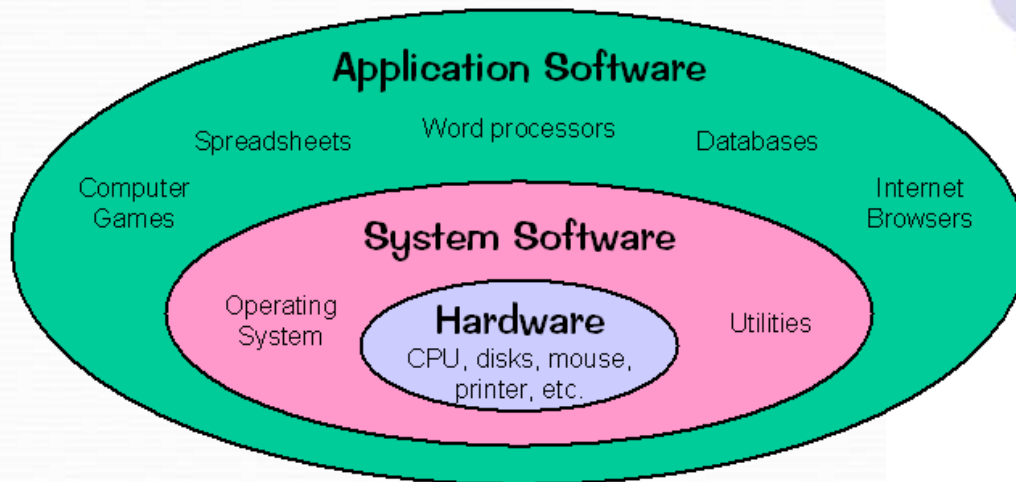


**System  
Software**



# System Software

- System software is **background** software that helps the **computer manage its own internal resources**.
- System software enables the **application software** to **interact** with the **computer hardware**.
- The **user** interacts primarily with **application software**.



Relationship between User, Application Software, System Software and Computer Hardware

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# System Software

- **System software** is not a single program. Rather, it is a collection of programs, including the following:
  - **Operating systems** are programs that coordinate computer resources, provide an **interface** between users and the computer, and **run** applications. (*Windows 10, Mac OS*)
  - **Utilities** perform **specific tasks** related to managing computer resources. (*Antivirus program*)



# Operating Systems



**Windows 10**

**Mac OS X**



# Application Software

- **Application software** might be described as **end user software**.
- Three types of application software are:
  - **General-purpose applications** are **widely used in nearly all career areas**. (*Browsers, Word processors, Spreadsheets, Presentation graphics, Database management systems*)
  - **Specialized applications** include thousands of other programs that are more **narrowly focused on specific disciplines and occupations**. (*Graphics, web authoring programs*).
  - **Mobile apps**, also known as mobile applications or simply **apps**, are **small programs primarily designed for mobile devices** such as **smart phones** and for **tablet** computers. There are over half a million apps.



# General-purpose Application Software



# Special-purpose Application Software



## WEBPAGE AUTHORIZING SOFTWARE:







# Types of Computers

- There are four types of computers:
  - **Supercomputers**
  - **Mainframe computers**
  - **Midrange computers**
  - **Micro computers (*Personal computers or PC*)**

# Types of Computers

- **Supercomputers** are the **most powerful** type of computer – **very fast** and **huge storage**.
  - These machines are special, high-capacity computers used by **very large organizations**.
  - Supercomputers are typically used to **process massive amounts of data**. (*Weather prediction*)



# Types of Computers

- **Mainframe computers** occupy specially wired, air-conditioned rooms.
  - Although not nearly as powerful as supercomputers, mainframe computers are capable of **great processing speeds** and **data storage**. (*Insurance companies, Airline reservation*)

Mainframe Computer



# Types of Computers

- **Midrange computers**, also referred to as **servers**, are computers with processing capabilities less powerful than a **mainframe computer** yet more powerful than a **personal computer**.
  - Used by **medium-size companies**. (*retrieving data from a database or supplying access to application software*)
- **Micro computers**, also known as **PCs**, are the **least powerful**, yet the **most widely used** and fastest-growing type of computer.
  - There are five types of micro computers: **desktops**, **laptops**, **tablets**, **smart phones**, and **wearables**.

# Micro computers

- **Desktop computers** are *small enough* to fit on **top** of or alongside a **desk** yet are *too big* to carry around.
- **Laptop computers**, also known as **notebook computers**, are *portable* and *lightweight* and fit into most briefcases.



# Micro computers

- **Tablets** are *smaller, lighter*, and generally *less powerful* than laptops. Like a **laptop**, tablets have a **flat screen** but typically do not have a standard keyboard. Instead, tablets typically use a *virtual keyboard* that appears on the screen and is **touch-sensitive**.
- **Smartphones** are the most widely used **handheld** computers.
- Other mobile computers include **wearable** devices like *Apple's watch*.





# Personal Computer Hardware

- The physical equipment falls into four basic categories: **system unit**, **input/output**, **secondary storage**, and **communication**.
- **System unit**: The system unit is a **container** that houses most of the *electronic components* that make up a computer system.





# System Unit

- Two important components of the system unit are **microprocessors** and **memory**.
  - The **microprocessor** *controls* and *manipulates* **data** to produce **information**.
  - **Memory** is a *storage* or *holding area* for **data**, **instructions**, and **information**.
    - One type, **random-access memory** (**RAM**), holds the program and data that is *currently being processed*.
    - This type of memory is sometimes referred to as **volatile** or **temporary storage** because its contents will typically be **lost** if the electric power to the computer is switched off.

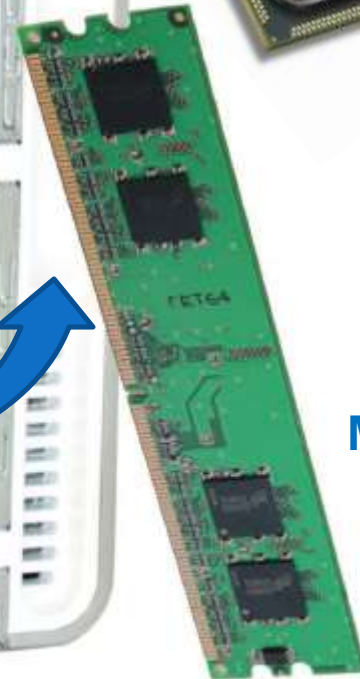
# System Unit



Microprocessor



Memory  
(RAM)



# Storage

## Primary vs Secondary Storage Devices



**Primary Storage**



**Secondary Storage**

# Secondary Storage

- Unlike **memory**, **secondary storage holds** data and programs even after electric power to the computer system has been turned off, hence it is **non-volatile**.
- The most important kinds of secondary storage are *hard disks*, *solid-state storage*, and *optical discs*.



STORAGE



# Secondary Storage



## Secondary Storage Devices



# Hard Disk

- **Hard disks** are typically used to store **programs** and very **large data files**.
- Using **rigid metallic platters** and read/write heads that move across the platters, **data** and **information** are stored using *magnetic charges* on the disk's surface.



# Solid-state Storage

- **Solid-state storage** does not have any moving parts, is more *reliable*, and requires *less power*. It saves **data** and **information** *electronically* similar to **RAM** except that it is **not volatile**.

Solid State Hard  
Disc



(Direct Access)

Memory Stick



(Direct Access)

Flash Memory



(Direct Access)

Micro Flash  
Memory



(Direct Access)



# Optical Disc

- **Optical discs** use *laser technology* to store data and programs. Three types of optical discs are compact discs (**CDs**), digital versatile (or video) discs (**DVDs**), and Blu-ray discs (**BD**).

## Optical storage devices



**Compact Disc (CD)**  
Capacity: 700 MB  
Available from 1982



**DVD**  
Capacity: 4.7 GB  
Available from 1995



**Blu-ray Disc**  
Capacity: 25 GB  
Available from 2006

# Input Devices

- Input devices *translate* data and programs that humans can understand into a form that the computer can process.
  - Common input devices are the **keyboard** and the **mouse**.



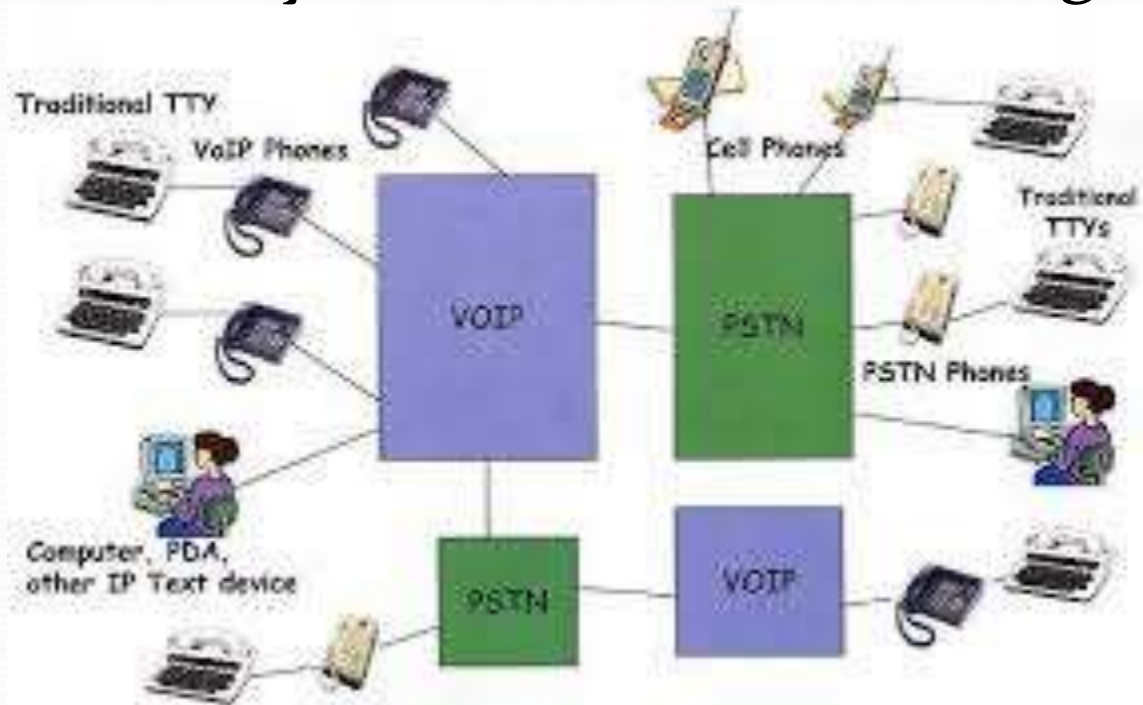
# Output Devices

- Output devices *translate* the processed information from the **computer** into a form that **humans** can understand.
- Common output device is the **display**, also known as a **monitor**.



# Communication

- Using **communication devices**, a personal computer routinely *communicates* with other computer systems located as near as the next office or as far away as halfway around the world, using the *Internet*.



# Communication

- A **modem** is a widely used communication device that modifies *audio*, *video*, and other types of *data* into a form that can be transmitted across the *Internet*.

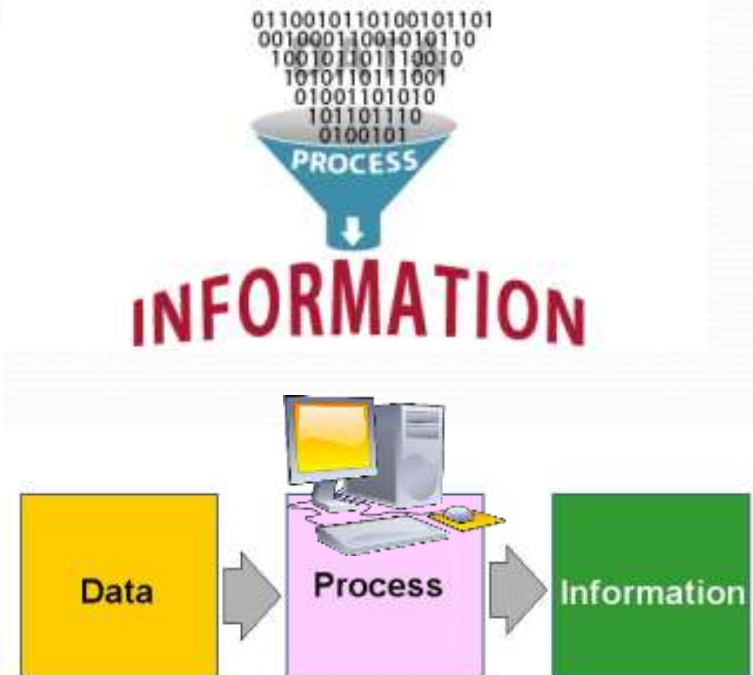
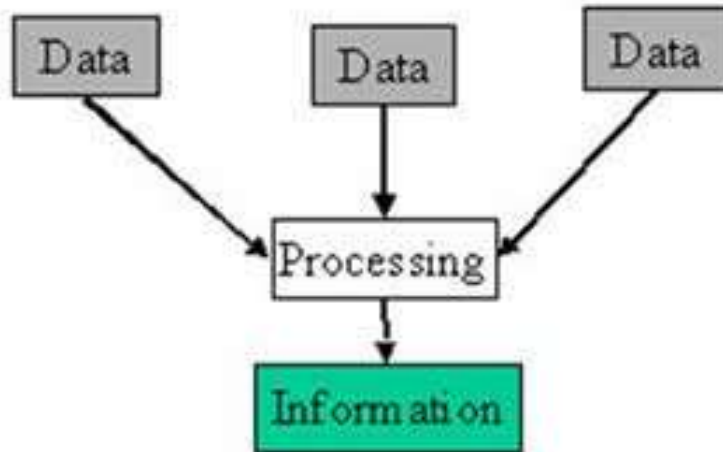




# Data

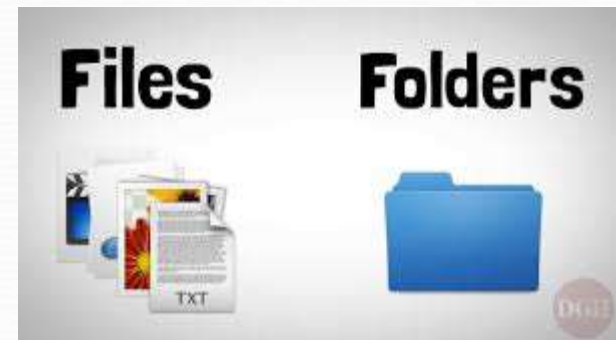
- **Data** is raw, unprocessed facts, including *text*, *numbers*, *images*, and *sounds*.
- The **data** after processing becomes **information**.

Information is created from data



# Files

- When stored electronically in **files**, **data** can be used directly as *input* for the computer.





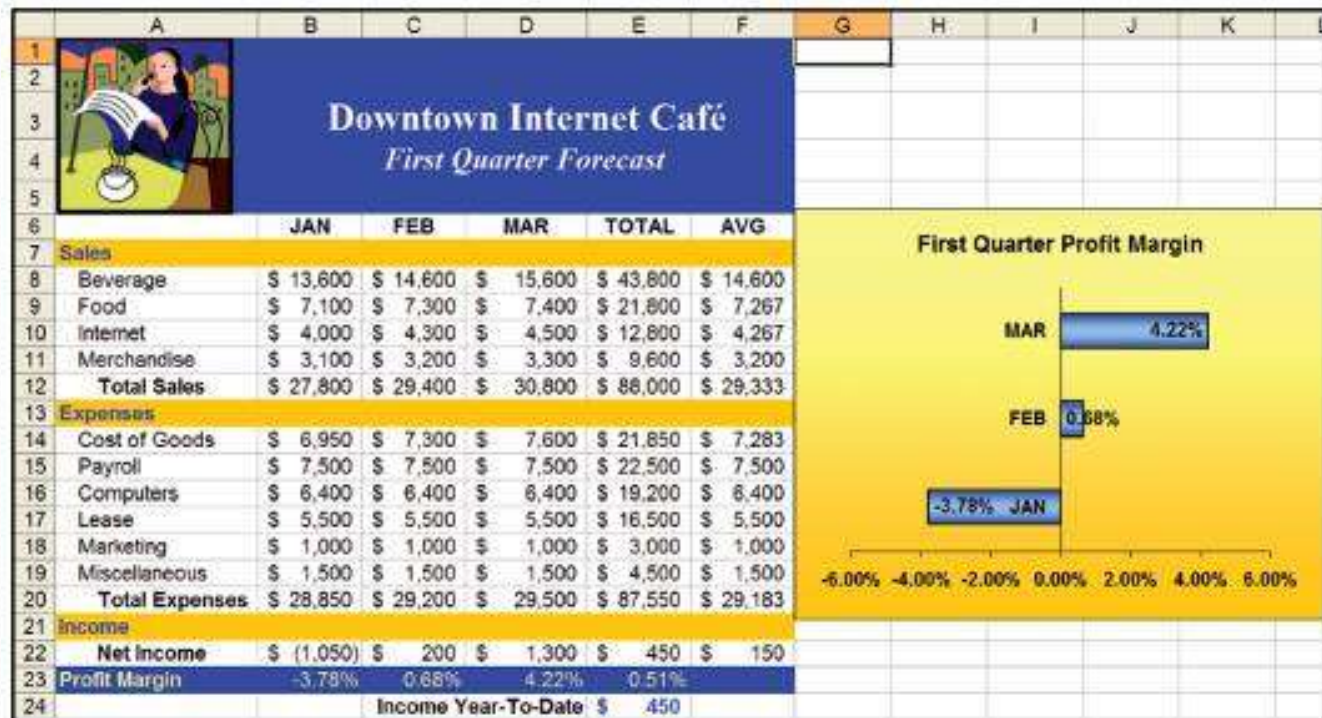
# File Types

- Four common types of files are:
  - **Document files**, created by **word processors** to save **documents** such as *memos*, *term papers*, and *letters*.



# File Types

- Worksheet files, created by **electronic spreadsheets** to analyze things like *budgets* and to predict *sales*.



# File Types

- **Database files**, typically created by **database management programs** to contain highly *structured* and *organized* data. For example, an employee database file might contain all the *workers' names, Social Security numbers, job titles*, and other related pieces of information.



Employee Records

Employee ID:	12918
First Name:	Carlos
Last Name:	Ruiz
Address:	10101 First St.
City:	Maldin
State:	CA
ZIP Code:	92121-3740
Home Phone:	(507) 555-5125
Gender:	M
Birth Date:	7/27/1980

Photo/Resume: 

Records: 41 of 55 Search

# File Types

- **Presentation files**, created by **presentation graphics programs** to save presentation materials. For example, a file might contain *audience handouts*, *speaker notes*, and *electronic slides*.

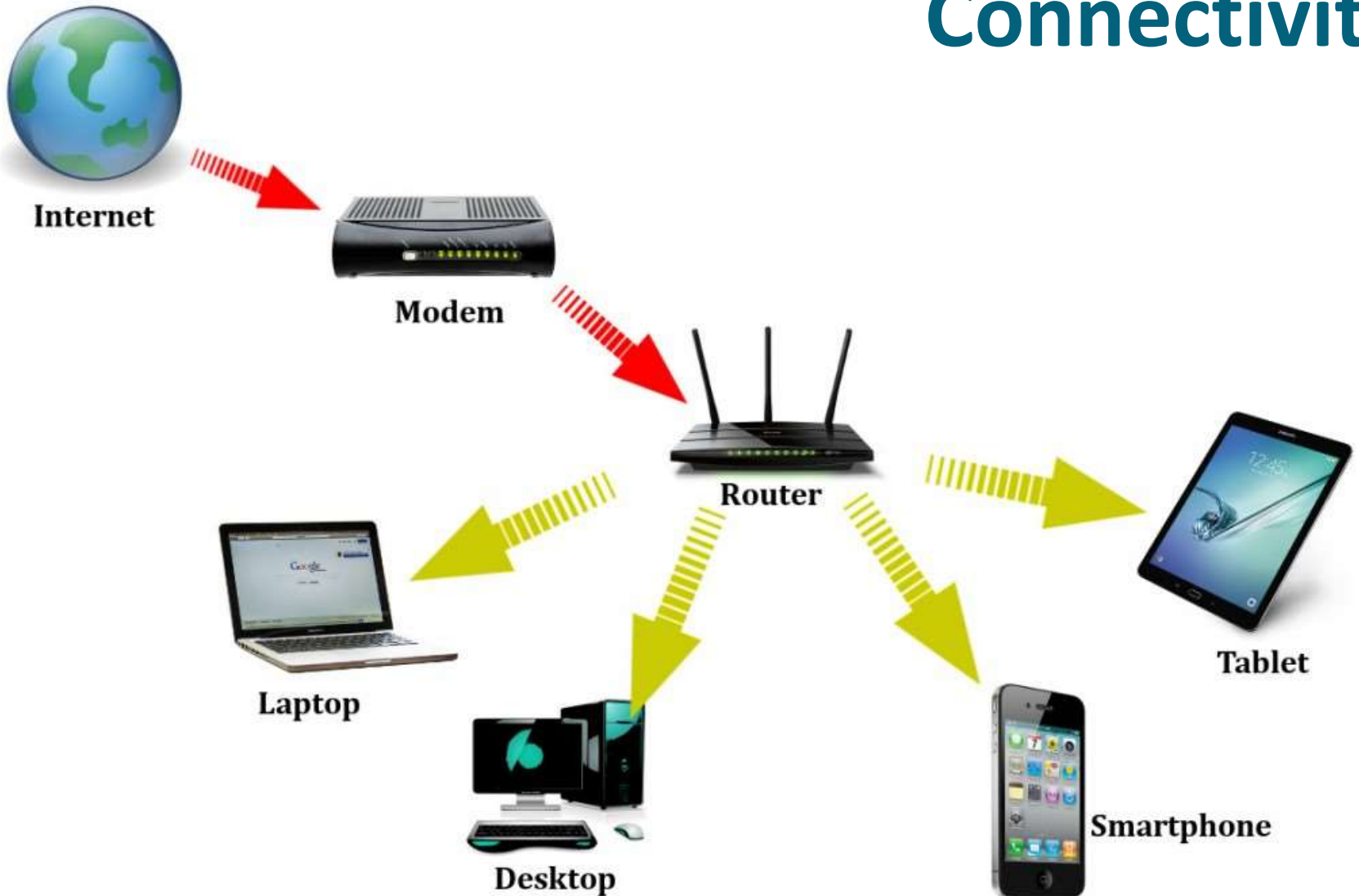


# Connectivity

- **Connectivity** is the capability of your personal computer to **share information** with other computers.
- A **network** is a **communications system connecting two or more** computers.
- The largest network in the world is the **Internet**. It is like a giant highway that connects you to millions of other people and organizations located throughout the world.
- The **web** provides a **multimedia interface** to the numerous **resources** available on the Internet.

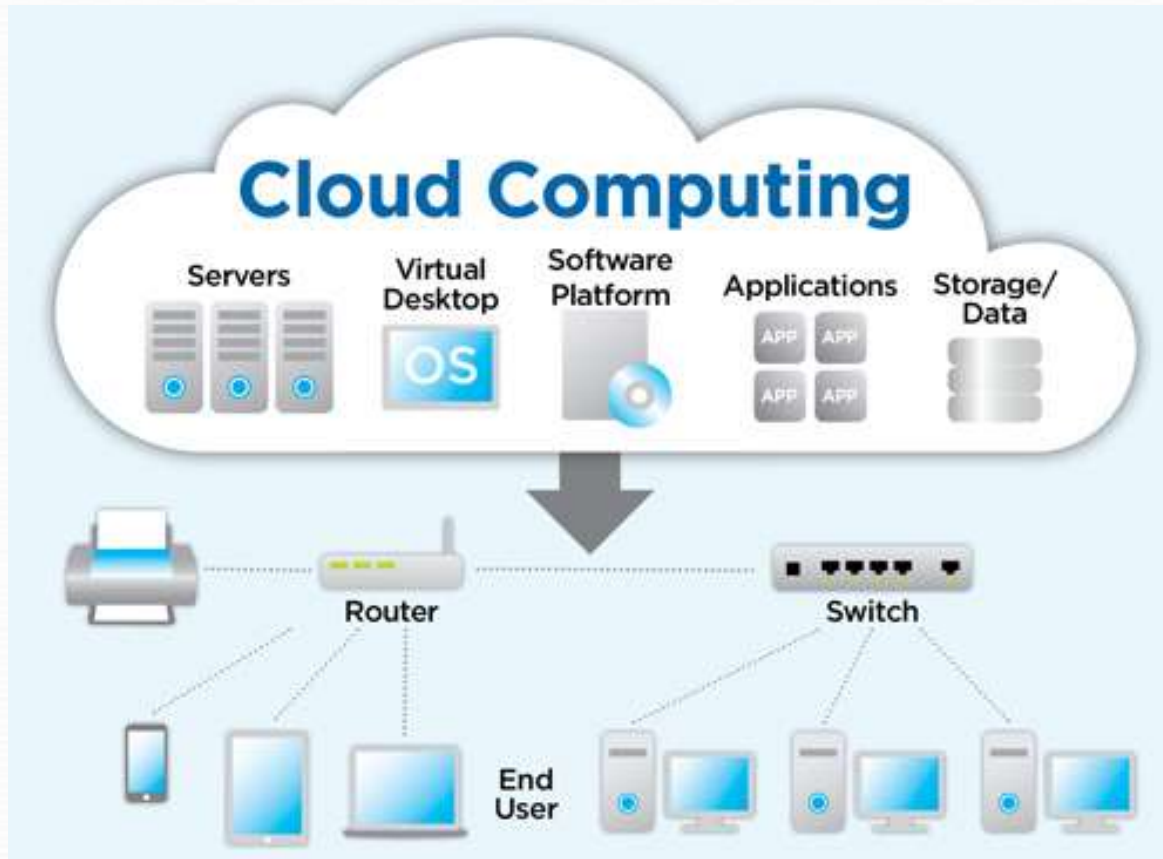


# Connectivity



# Connectivity

- Cloud computing uses the **Internet** and the **web** to *shift* many *computer activities* from a **user's** computer to computers on the **Internet**.



# Connectivity

- **Wireless communication** has changed the way we communicate with one another by the widespread use of **wireless communication devices** like *tablets*, *smart phones*, and *wearable devices*.





# Review

- Parts of an Information System
- Types of Software – System & Application
- Types of Computers
- Micro computer hardware - System unit, Input / Output devices, Memory, Storage
- Data and types of files
- Connectivity